



2018 NSW 12 Foot Skiff State Championships

Sailing Instructions - Races 1, 2 & 3

Organised by the NSW 12ft Sailing Skiff Association
in conjunction with Sydney Flying Squadron

1. **RULES**

The regatta will be governed by the rules as defined in The Racing Rules of Sailing, YA Special Regulations Part 2 and Prescriptions, the 12foot sailing skiff class rules, the Notice of Race and these Sailing Instructions.

2. **NOTICES TO COMPETITORS**

Notices to competitors will be posted on the official notice board located on the ground floor of the Sydney Flying Squadron.

3. **CHANGES TO SAILING INSTRUCTIONS**

Any change to the Sailing Instructions will be posted before 12:30 on the day they will take effect.

4. **SIGNALS MADE ASHORE**

4.1 Signals made ashore will be displayed on the flagpole located at the Sydney Flying Squadron.

4.2 When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 40 min minutes' in the race signal AP.

5. **SCHEDULE OF RACES**

Race 1 – Saturday 1st December 2018, not before 2.45pm.

Race 2 – Sunday 2nd December 2018, not before 2.15pm.

Race 3 – Immediately after Race 2.

6. **RACING AREA**

The races will be conducted on Sydney Harbour in the area bounded from Garden Island to the Sow and Pigs reef.

7. **THE COURSES**

The course will be as per Attachment A - Courses.

Race 1 will be as per **Long Harbour Course**.

Race 2 and 3 will be as per **Short Harbour Course**.

The course number for a proceeding race will be displayed from the committee vessel.

8. MARKS

A Flag Mark is a buoy displaying an orange flag with black "SFS". An Inflatable Mark is a teardrop cone inflated buoy.

9. THE START

- 9.1 Races will be started by using RRS Rule 26 with the warning signal given 5 minutes before the starting signal.
- 9.2 The starting line shall be between the committee vessel and a flag mark on the port end.
- 9.3 A boat starting later than 10 minutes after her starting signal will be scored Did Not Start. This changes rules A4 and A5

10. THE FINISH

The finishing mark will be a Flag Mark over a yellow flag.
The committee vessel shall be kept to starboard when finishing.

11. PENALTY SYSTEM

Rules 44.1 and 44.2 are changed so that only one turn, including one tack and one gybe, is required.

12. TIME LIMITS

The target time for race 1 is 90 minutes, and for race 2 and 3 is 45 minutes each.

The time limit for:

- **Race 1** will be 120 minutes. Skiffs failing to finish within 40 minutes after the first boat finishes, or within the time limit, whichever is later, will be scored Did Not finish. (Amends RRS 35).
- **Races 2 & 3** will be 60 minutes for the first boat. Skiffs failing to finish within 25 minutes after the first boat finishes will be scored Did Not finish. (Amends RRS 35).

13. PROTESTS AND REQUESTS FOR REDRESS

- 13.1 Protest forms are available from the office.
- 13.2 The protest fee is \$50.
- 13.3 The protest time limit is 90 minutes after the last boat has finished the last race of the day.

14. SAFETY REGULATIONS

- 14.1 A representative of each boat must sign-on prior to the first race of the day and sign-off after the last race of the day within 40 minutes of finishing the last race. The sign on/off sheet will be located inside the clubhouse.
- 14.2 A boat that retires from a race shall sign off and notify the Sydney Flying Squadron office or bar staff as soon as possible.

15. EQUIPMENT AND MEASUREMENT CHECKS

A boat or equipment may be inspected at any time for compliance with the class rules or Part 2 of the Special Regulations of Yachting Australia, especially Specific Regulation R1 (Personal Buoyancy).

16. EVENT DISCLAIMER – RISK AND RESPONSIBILITY

Attention is drawn to the Fundamental Rules, and in particular Rule 4, which states, "The responsibility for a boat's decision to participate in a race or to continue racing is hers alone."

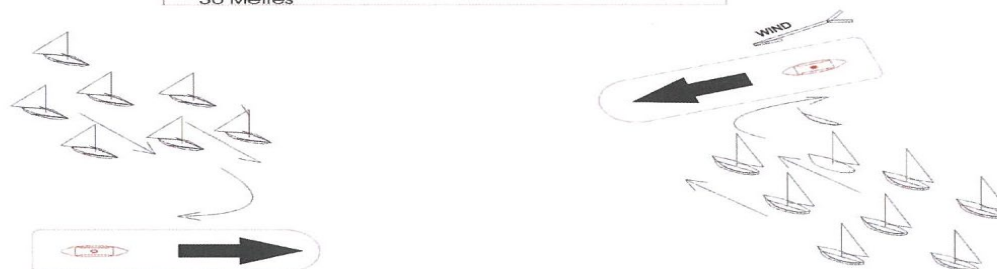
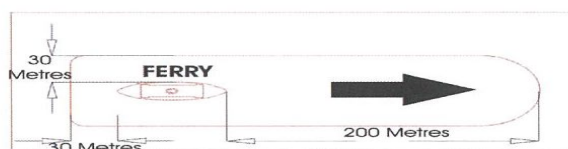
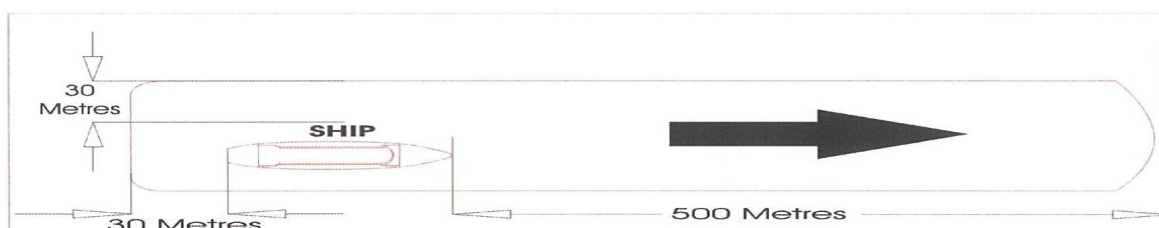
It is the competitor's decision to enter an event or to start and continue in any race. Competitors shall accept that sailing involves inherent risks and that their participation in an event is at their exclusive risk in every respect. By way of entry in an event, competitors waive any liability for, and further and/or in the alternative indemnify Sydney Flying Squadron Limited, its officers, members, servants, employees and agents, whether paid or unpaid in respect of all claims, suits, demands, actions for damages or claims for compensation or other claims as may seem open to them for any personal injury, including defamation, or property damage arising from, in connection with, or howsoever arising from their intended participation in or actual participation in any event either organised by Sydney Flying Squadron Limited or in which Sydney Flying Squadron Limited has any interest as an organiser, facilitator, adviser, or provider of facilities. In accordance with clause 25 of the relevant Aquatic Licences competitors are advised that the organiser's insurances do not cover competitors for injury or loss sustained as a result of participating in this event

17. INSURANCE

Each participating boat shall be insured with valid third-party liability insurance for racing with a minimum cover of \$5 million.

18. NOTICE TO COMPETITORS

Competitors shall keep clear of Sydney Harbour Transport vessels displaying an orange diamond. NSW Maritime has specified that the required distances to keep clear are 1) Tanker and Seagoing Cruise Shipping – bow 500m, side and stern 30m and 2) 'Timetable' ferries and commercial vessels bow 200m, side and stern 30m.



**SHIP & FERRY ACTIVATED
EXCLUSION ZONE**

Attachment A

Long Courses

<p>1 Northeast – 9nm <i>All marks to Starboard</i></p> <p>Start North East vicinity of Clarke Island N Nielsen Park Yellow Buoy SY Shark Island YA Buoy C Clarke Island Flag Mark B Beashel Buoy C Clarke Island Flag Mark N Nielsen Park Yellow Buoy Finish South of Clarke Island</p>	<p>2 East – 8.5nm <i>All marks to Starboard</i></p> <p>Start Near Kurraba Point PY Point Piper Inflatable G Garden Island Ship Buoy PY Point Piper Inflatable G Garden Island Ship Buoy PY Point Piper Inflatable G Garden Island Ship Buoy PY Point Piper Inflatable Finish Near Kurraba Point</p>	<p>3 Southeast – 9nm <i>Mark roundings as noted</i></p> <p>Start In Athol Bay PP Point Piper Inflatable T Taylor Bay YA buoy RB Rose Bay Inflatable CB Chowder Bay YA Buoy RB Rose Bay Inflatable A Athol Flag Mark PP Point Piper Inflatable Finish Near Kurraba Point</p>
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<p>4 South – 9nm <i>Mark roundings as noted</i></p> <p>Start In Athol Bay PP Point Piper Inflatable CB Chowder Bay YA Buoy RB Rose Bay Inflatable CB Chowder Bay YA Buoy RB Rose Bay Inflatable CB Chowder Bay YA Buoy RB Rose Bay Inflatable Finish Near Kurraba Point</p>	<p>5 West – 8nm <i>Mark roundings as noted</i></p> <p>Start In Athol Bay K Kurraba Point Inflatable RY Rose Bay YA Buoy CI Clarke Island Shipping RY Rose Bay YA Buoy Finish Near Kurraba Point</p>	<p>6 Windward / Leeward <i>All marks to Starboard</i></p> <p><i>Windward mark Approx. 1nm from start.</i></p> <p>Start</p> <ul style="list-style-type: none"> • Windward Mark – Yellow inflatable • Leeward Mark – Flag Mark near start • Windward Mark – Yellow inflatable • Leeward Mark – Flag Mark near start • Windward Mark – Yellow inflatable • Leeward Mark – Flag Mark near start • Windward Mark – Yellow inflatable <p>Finish</p>
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Short Courses

<p>1 Northeast – 5.7nm <i>All marks to Starboard</i></p> <p>Start North East vicinity of Clarke Island N Nielsen Park Yellow Buoy C Clarke Island Flag Mark N Nielsen Park Yellow Buoy Finish North East vicinity of Clarke Island</p>	<p>2 East – 5.5nm <i>All marks to Starboard</i></p> <p>Start East of Garden Island PY Point Piper Inflatable G Garden Island Ship Buoy PY Point Piper Inflatable G Garden Island Ship Buoy PY Point Piper Inflatable Finish East of Garden Island</p>	<p>3 South East – 6nm <i>Mark roundings as noted</i></p> <p>Start In Athol Bay P Point Piper Inflatable T Taylor Bay YA Buoy SY Shark Island YA Buoy A Athol Bay Flag Mark P Point Piper Inflatable Finish In Athol Bay</p>
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<p>4 South – 4.5nm <i>All marks to Port</i></p> <p>Start In Mosman Bay G Garden Island Ship Buoy M Mosman Bay Flag Mark G Garden Island Ship Buoy M Mosman Bay Flag Mark G Garden Island Ship Buoy Finish In Mosman Bay</p>	<p>5 West – 4.0nm <i>All marks to Port</i></p> <p>Start In Athol Bay K Kurraba Point Inflatable CI Clarke Island Ship Buoy K Kurraba Point Inflatable A Athol Bay Flag Mark K Kurraba Point Inflatable Finish In Athol Bay</p>	<p>6 Windward / Leeward <i>All marks to Starboard</i></p> <p><i>Windward mark Approx. 1nm from start.</i></p> <p>Start</p> <ul style="list-style-type: none"> • Windward Mark – Yellow inflatable • Leeward Mark – Flag Mark near start • Windward Mark – Yellow inflatable • Leeward Mark – Flag Mark near start • Windward Mark – Yellow inflatable <p>Finish</p>
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Rounding Mark Descriptions

A Athol Flag Mark– Flag Mark in Athol Bay.

B Beashel Buoy - Upright yellow steel cylinder near the Sow and Pigs reef

C Clarke Island Flag Mark - Flag mark north east of Clarke Island.

CB Chowder Bay YA Buoy - Upright yellow steel cylinder in Chowder Bay

CI Clarke Island Ship Buoy - White Ship Buoy, North of Clarke Island.

G Garden Island Ship Buoy – White Ship buoy East of Garden Island (The most westerly of the 2 Navy Buoys)

K Kurraba Point – Inflatable **Yellow** Cone Buoy south of Kurraba Point

M Mosman Bay Flag Mark – Flag mark at mouth of Mosman Bay

N Nielsen Park Yellow Buoy - A large yellow can buoy north west of Nielson Park beach

PP Point Piper Inflatable - Inflatable **Yellow** Cone Buoy, between Clarke Island and Point Piper.

PY Point Piper Inflatable - Inflatable **Yellow** Cone Buoy, between Point Piper and Shark Island.

RB Rose Bay Inflatable – Inflatable **Orange** Cone Buoy in Rose Bay

RY Rose Bay YA Mark – Upright yellow steel cylinder in Rose Bay

SY Shark Island YA Buoy - Upright yellow steel cylinder south eastern end of Shark Island

T Taylor Bay YA Buoy - Upright yellow steel cylinder in Taylor Bay

